Dear Sung Hong Kim,

I'm contacting you on behalf of ARCH+, the German magazine for discourse in architecture and urbanism. Katharina Ritter from the Architekturzentrum Wien (AzW) provided me with your contact data. We're currently at work on our next issue, which we are developing in collaboration with the AzW. The issue will present the results of their 2016 exhibition "In the End: Architecture" and the accompanying 20th Vienna Architecture Congress.

Your project "The FAR Game" was featured in the exhibition and we would also like to present it in our upcoming issue. We already received a package of interesting material from Vienna. However, there's some more pictures featured in the catalogue for the Korean Pavillon for Vienna that we would specifically like to show. Could you provide us with printable versions of these? This would be of great help for explaining the project in the limited space that we have.

Firstly, we would like to explain the FAR Game with example #24, the **Tetris House**: The drawing and model-photo on p. 38/39 would be of great help. Also pictures of the finished project as seen on p. 93 are interesting. Secondly, we would like to show **Scrutaple Landscape Series #23** (p. 99). Thank you in advance for your cooperation!

Looking forward to your response.

Best regards, Leo Herrmann