

Dear John,

Humm... I got your point. How about the sticker design of exterior round wall? I did not buy them because they do not convey the toughness of the FAR Game. They are too mathematically organized. I prefer the simplified building outlines (at the upper part of Matrix of Design Tactics)

The leaflet is also under design. I asked them to enlarge the size and include all the participants (full credit list).

The last section of the exhibits is "Why Does the FAR Game Matter?" The graphic designer thinks the statements (4 banners) are a bit long and didactic for panels and banners, and suggests "short questions" rather than "long statements." I did not fully agree with them, because we need to make strong and clear statements. Any suggestion? We do not have time to change them though.

Sung.